Linked List Constructor

#include <iostream>

**using** **namespace** std;

**class** Node {

**public**:

**int** value;

Node\* next;

Node(**int** value) {

**this**->value = value;

next = **nullptr**;

}

};

**class** LinkedList {

**private**:

Node\* head;

Node\* tail;

**int** length;

**public**:

LinkedList(**int** value) {

Node\* newNode = **new** Node(value);

head = newNode;

tail = newNode;

length = 1;

}